

DUNGEON MAYHEM CARD GAME TOURNAMENT RULES

This fast action-packed Dungeons & Dragons card game will be a 2 round tournament were players via to be one of the top 4 players over the first round of play. This tournament will have a maximum of 12 players. We will set the pairings randomly for each game table with 4 per table if possible.

Games Played per Table:

Each game table of up to 4 players will play 4 games. Depending on how many player/tables there are in the tournament, the player with the second highest point total after 4 games may advance as well and so on.

First Player & Who Plays Which Deck:

- The youngest player at the table always goes first for the **first game only**. If there is a tie, the player who is youngest by date, goes first. The second game first player is the person to the left of the youngest player at the table. The same continues on for the 3rd and 4th games as well passing first player to the left.
- Each player at the table will randomly pick which starting Character they will play with in the first game.
- After each game, all players pass the deck they just played with to the right. This will be the new character each player will play in the second game. After the 2nd game, pass the decks to the right again, and so on. If there only 3 players at a table, the 4th game decks/character will be chosen by the person having the least amount of points after 3 games, and then the 2nd lowest player choses next and then the 3rd.
- · No player should ever play the same character deck twice in a 4 game set.

Victory Conditions:

You win by being the last player standing for that game. The game ends when only 1 player is left in the game. The second to last person remaining in that game takes 2^{nd} place and so on. You will need to keep track of who is knocked out of each game 1^{st} , 2^{nd} , etc.

• Each player earns victory points based on their finish for all 4 games played. Once all 4 games have been played, each player adds up their total victory points based on where they finished each game played and the player at that table with the highest Victory Point Total advances to the next round of the tournament.

Victory Point Totals/Game:

1st place = 10 Points 2nd place = 5 points 3rd place = 3 points 4th place - 1 point

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<u>Ties:</u> There is a possibility of ties in all games. Meaning, sometimes a card played can knock out many players (and possibly all players) at the same time which leads to a tie.

<u>Tie-breakers</u> for all games:

- 1. The player who played the card dealing the knock out damage.
- 2. The player who lost more points as a result of the knock out damage.
- 3. All tied players turn over the next card of their deck and the player that has the highest Attack card damage. If still tied-draw until the tie is broken. (If the Barbarians "Rage" card is played for tie-breaker, it only cost 3 attack damage and not 4.)

Have Fun and Enjoy the Game:

We understand this is a tournament and your competitive nature might show. But please remember, this is a family friendly game and will be treated as such. If there are any questions, please ask. All judges' decisions are final.









(last updated: 7/15/2019)